



Ordinance No. SP- 23, S-92

ORDINANCE
CREATING A NON-GOVERNMENTAL ORGANIZATION (NGO) AND PEOPLE'S ORGANIZATION (PO) ACCREDITATION COMMITTEE WHICH WILL PROCESS APPLICATION FORMS FOR ACCREDITATION OF NON-GOVERNMENTAL ORGANIZATIONS AND OTHER PRIVATE ORGANIZATIONS FOR THE PURPOSE OF REPRESENTATION IN THE LOCAL SPECIAL BODIES OF THE QUEZON CITY GOVERNMENT.

Introduced by Vice Mayor Charite L. Planas and Councilor Alberto M. Galarpe.
Co-Introduced by Councilor Moises S. Samson.
Sponsored by Councilors Reynaldo A. Calalay, Emilio G. Tamayo, Antonio L. Sioson, Melencio M. Castelo, Godofred T. Liban II, Antonio V. Hernandez, (Anthony Alonzo), Ma. Fresca M. Biglang-awa, Marciano P. Medalla, Connie S. Angeles, Herbert M. Bautista, Michael T. Defenser, Cesar A. Dario, Jr., Eufemio C. Lagumbay, Guillermo C. Altuna, Joseph Peter S. Sison, Bayani V. Hipol, Alfredo A. Francisco (Fred Montilla), Ramon G. Mathay and Herminie "Butch" C. Bautista.

WHEREAS, the Local Government Code of 1991 provides for local special bodies, to wit:

1. Local Development Council
2. Local Pre-qualification, Bids and Awards Committee (PBAC)
3. Local School Board
4. Local Health Board
5. Local Peace and Order Council

WHEREAS, under the same Code the composition of the aforementioned special bodies is also provided whereby one of the components of the same in the private sector or representative of the various Non-Governmental Organizations in Quezon City;

WHEREAS, in order that the private sector or non-governmental organizations may be legitimately represented in said Special Bodies, the Code and its implementing rules and guidelines have provided that the Sanggunian concerned has the power to accredit various non-governmental organizations;

WHEREAS, the Rules and Regulations Implementing the Local Government Code of 1991, particularly Art. 64, Rule XIII, has provided for the procedures and guidelines relative to the accreditation and selection of representatives of People's Organizations and Non-Governmental Organizations in the Local Special Bodies